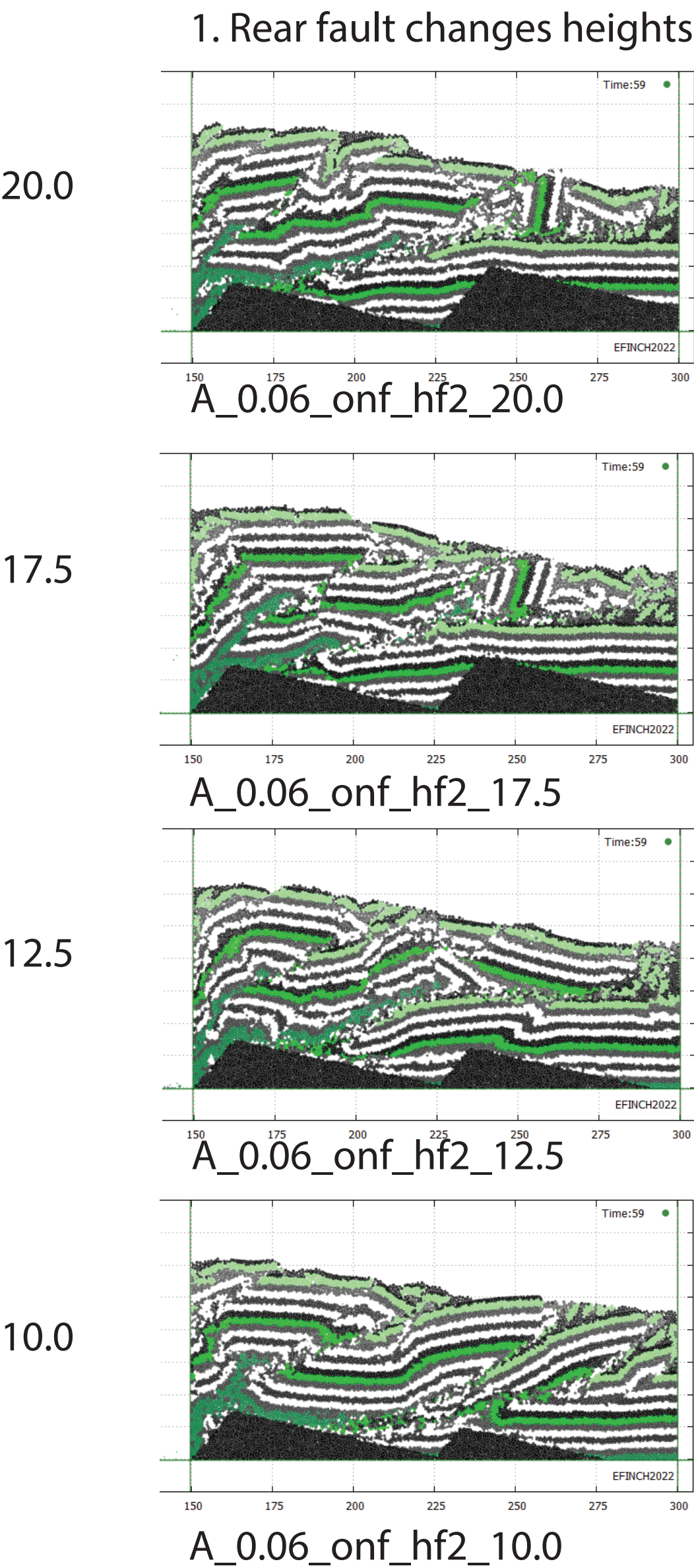
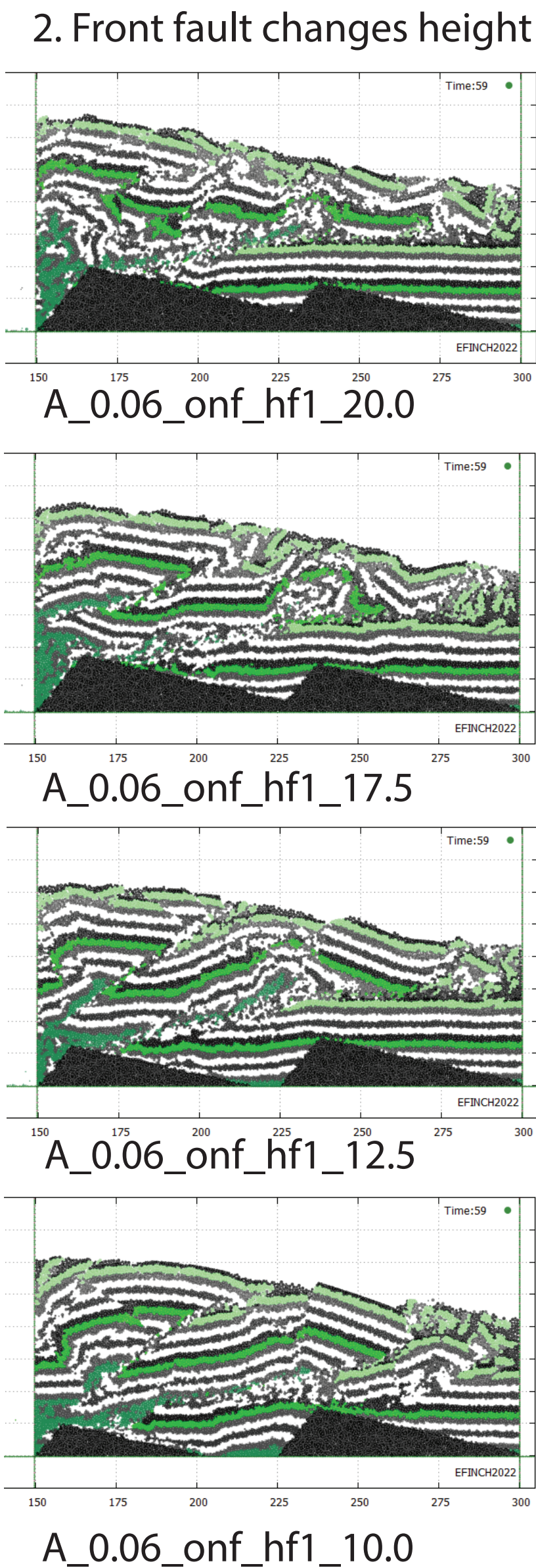
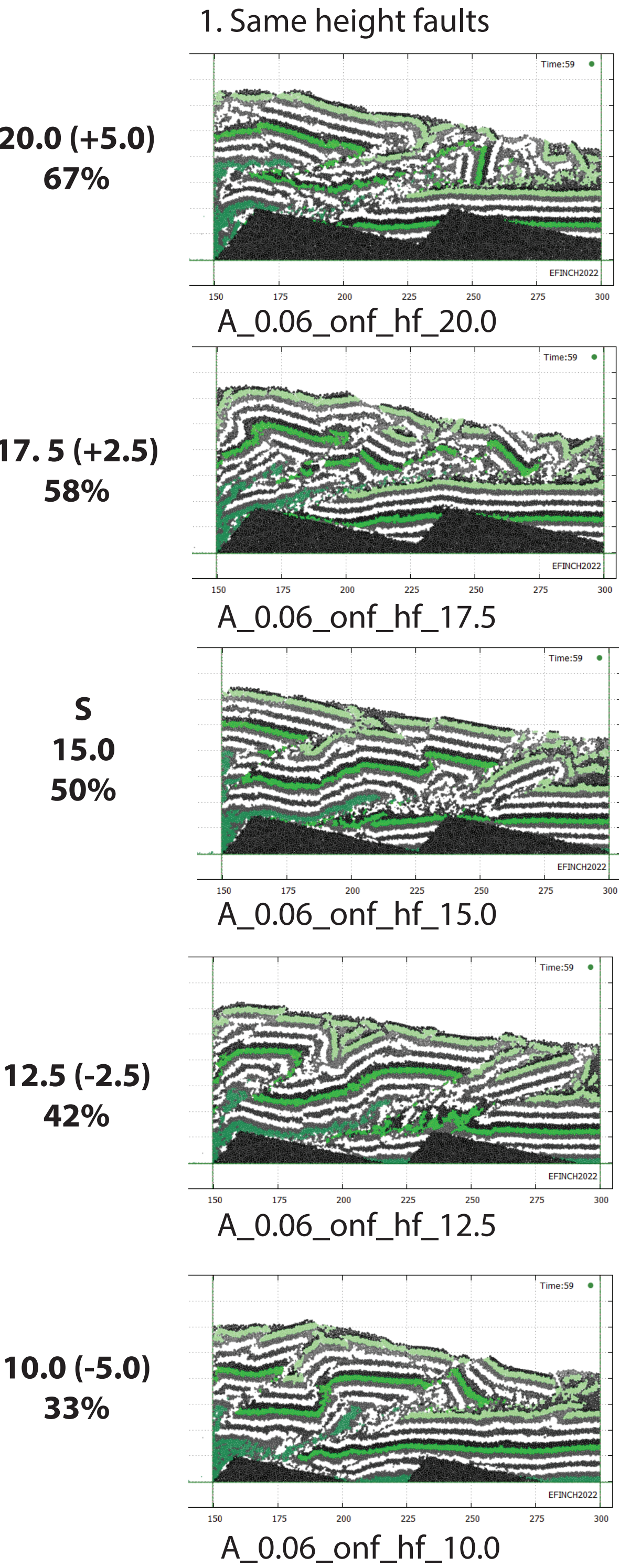


DEM: Thrusts 4. The effect of the height of pre-existing basement structures on faulting

The media in these experiments contain 20664 elements in a box that is 300 x 30 units. Elements are distributed randomly with radii of 0.5, 0.4, 0.3 and 0.2 units. The left-hand boundary is incremented to the right at 0.00005 unit/timestep to a total compression of 150 units (50%). The experiments run for 3 million timesteps with outputs every 50,000 which are presented in the movies. The media is divided into 14 layers. Colours indicate the ‘strength’ of the media where numbers in the file name represent the separation between elements as a function of their initial separation that is required for bonds to break. This is distinct for each bond pair where each element is assigned a breaking separation determined from the average of the strength assigned to each element.

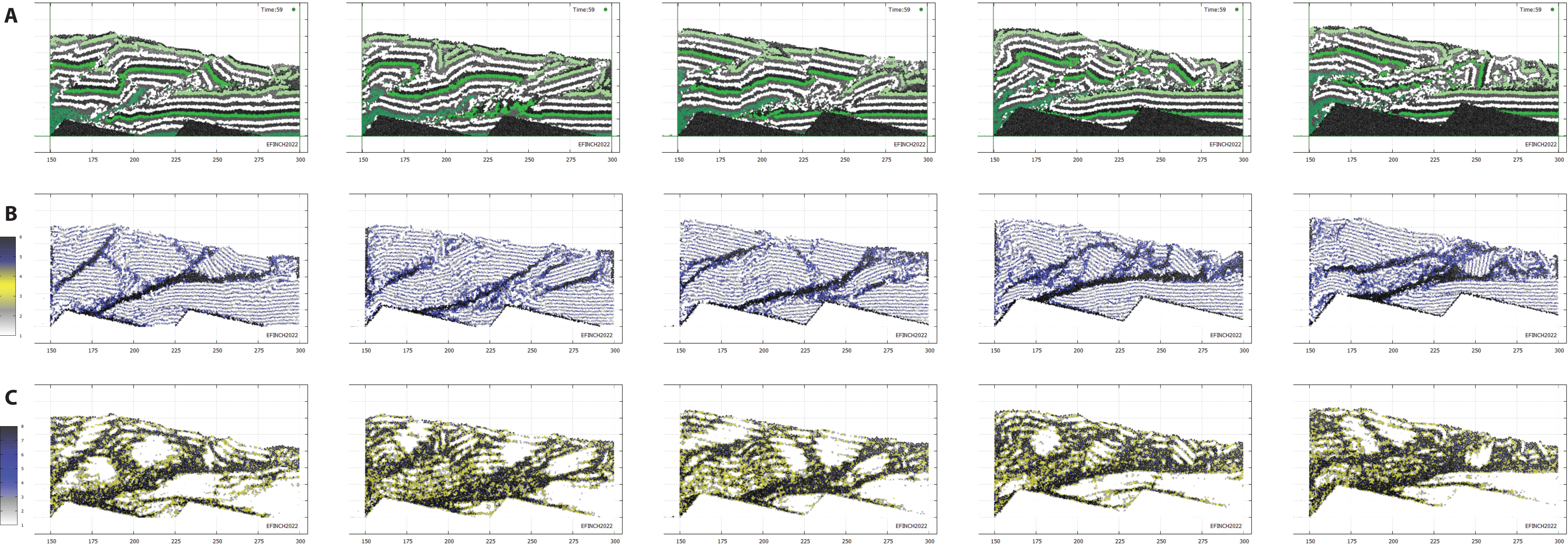
The layers in the media alternate in strength, the green and white layers are 6 times stronger than the grey/black layers. All basement faults dip at 50 degrees towards the left. In the standard experiment (S) the two basement faults have the same height (15 units, half that of the initial media). The initial position of the faults remains fixed at 150 and 225 units. In (1) a comparison is made between the initial heights of the faults in relation to the pre-kinematic layers (shown in model units and percentage of the total height of the media), (2) the front fault changes height and (3) the rear fault changes height.





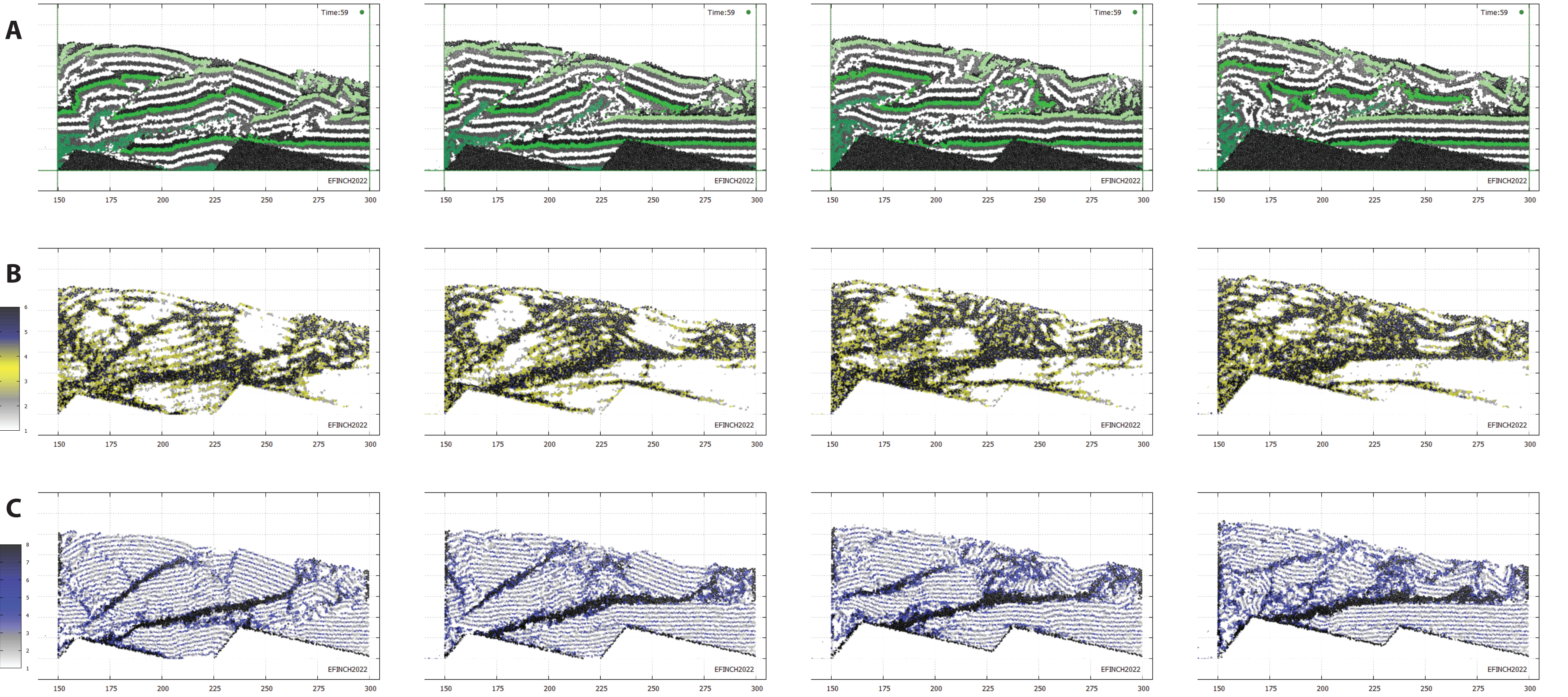
1. Same height faults

There are three outputs shown on these pages to demonstrate the failure of the media at the end of the experiment. (A) The layers in the model coloured according to their 'strength', (B), Elements coloured according to the broken bonds between them and their neighbours from white (0) through yellow to black (6+) , and (C) A coherence plot where an element is coloured according to the difference between its layer number and that of the element immediately below it. Elements within layers are white and fault locations are highlighted as the colour darkens.





2. Front fault increasing in height



3. Rear fault increasing in height

